



PBGC - July 2016

July 9, 2016

All Shooters

Match	--Penalties--						
<u>Score</u>	PD NT PE FN	<u>Stage 1</u>	<u>Stage 2</u>	<u>Stage 3</u>	<u>Stage 4</u>		

CDP - Marksman

1	Patterson, Sean*	A49678	94.33	13	0	0	0	20.96 (0)	38.82(13)	14.05(0)	20.50(0)
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ESP - Sharpshooter

1	Morgan, Larry	A05052	66.93	2	0	1	0	14.00 (0)	23.09(2)	11.89(0)	17.95(0)
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ESP - Novice

1	Guyer, Gary	A317648	172.44	1	0	1	0	42.60 (0)	56.36(1)	20.84(0)	52.64(0)
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ESP - Unclassified

1	McManus, Horace	XXX	74.01	3	0	0	0	15.28 (0)	27.75(2)	10.65(1)	20.33(0)
2	McGinley, Jodie	XXX	202.05	7	0	2	0	52.51 (5)	79.79(2)	28.67(0)	41.08(0)

SSP - Master

1	Monk, Mike	A25838	49.05	0	0	0	0	10.47(0)	17.03(0)	7.45(0)	14.10(0)
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SSP - Sharpshooter

1	Smith, Don	A26699	86.65	5	0	0	0	21.70 (5)	30.57(0)	12.18(0)	22.20(0)
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SSP - Unclassified

1	Begin, Phil	XXX	84.49	5	0	0	0	18.64 (0)	34.18(5)	12.08(0)	19.59(0)
2	Warwick, Drew	XXX	89.09	30	0	0	0	24.71 (16)	27.72(11)	12.20(0)	24.46(3)

CCP - Unclassified

1	Soto, Anthony	XXX	146.74	16	0	1	0	29.60 (10)	47.35(3)	18.56(2)	51.23(1)
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REV - Expert

1	Walls, Michael (REV-S)	A25186	60.23	3	1	0	0	11.69 (2)	16.97(0)	12.51(0)	19.06(1)
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BUG - Sharpshooter

1	Holland, Mike (BUG-S)	A02644	78.17	6	0	0	0	19.13 (6)	23.11(0)	11.32(0)	24.61(0)
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Key to Penalties:

PD = Target Points Down. Each point down adds 0.5 seconds to your score.

NT = Hit on Non Threat target. Each HNT adds 5 seconds to your score.

PE = Procedural Error. Each adds 3 seconds to your score.

FN = Failure to Neutralize (no hits in the 0 or -1 zone). Each adds 5 seconds to your score.

Key to Divisions:

CDP = Custom Defensive Pistol, such as 1911. Must be .45 ACP with maximum magazine load of 8 rounds

ESP = Enhanced Service Pistol, single action or SA/DA such as 9mm 1911 or CZ-75

SSP = Stock Service Pistol, double action or striker-fired such as SIG, Glock, XD, M&P

CCP = Compact Carry Pistol, 4.1 inch barrel or shorter, maximum magazine load of 8 rounds

REV = Revolver, Stock (REV-S) speedloader/105PF, Enhanced (REV-E) moonclip/155PF

BUG = Backup Gun, small revolver (BUG-R) or semi-auto (BUG-S), maximum load of 6 rounds